

CONSTITUTION AND BYLAWS RIVERTON CAL RIPKEN/ BABE RUTH BASEBALL ASSOCIATION

ARTICLE I: NAME

This organization will be known as Riverton Cal Ripken/Babe Ruth Baseball Division of Babe Ruth, a nonprofit organization. No player will be turned away because of race, religion, sex, or inability to play.

ARTICLE II: OBJECTIVE

The objective of the league is to implant firmly in the participants the ideals of good sportsmanship, honesty, loyalty, courage and reverence, so that they may be stronger and happier boys/girls and will grow to be good healthy men/women.

ARTICLE III: POLICIES

The following are basic policies of this league:

- A. The league will operate according to the rules and regulations set forth by the Babe Ruth League, Inc.
- B. To achieve our objective by providing supervised competitive athletic games. The Managers and coaches shall bear in mind that the attainment of exceptional athletic skill or inning of games is secondary, and the molding of future men/women is of prime importance.
- C. The board of directors shall have the authority to suspend any member or Manager whose conduct is considered detrimental to the best interest of the league.
- D. The President, upon evidence of the misconduct of any boy/girl in relation to the league, shall, within 48 hours, notify the player agent and the Manager of the team of which the boy/girl is a member.
- E. Said Manager or the player agent, or both, shall appear in the capacity of an advisor, with the boy/girl, before at least three appointed members of the Board of Directors within three days of act, for disciplinary action. Said disciplinary action will consist of:
 - a. Warning
 - b. Probation, or
 - c. Expulsions

- F. Any Manager, coach, fans, or team member ejected from a game by an umpire will be placed on a one-(1) game suspension, which shall be the next consecutive game.
- G. After ejection, players ejected will be required to be in attendance and will be required to sit the bench. If they are unable to attend the very next game, the first game back they will be required to sit the bench. Managers and spectators that are ejected will not be allowed on the Riverton Baseball grounds, (defined as -1300 west to 1500 West, Riverton City Part and Adjacent parcels.) for the next consecutive game.
- H. All protests should be written and turned in within 24 hours of the game's ending, accompanied by a \$10.00 fee. If the protest is lost, the league keeps the money.
- I. All teams are responsible to provide a cook for their scheduled barbeque day. Failure to provide a cook will result in a forfeit for their team on their next scheduled game. The game will still be played but will count as a forfeit in their division standings.

ARTICLE IV: MEMBERSHIP

- A. Any boy/girl meeting the requirements as to age and residence set forth shall be eligible for a playing membership in the league. *Refer to Article XIV Item V for eligibility.*
- B. Persons living within the league boundaries, which shall be the same as the current Riverton High School Boundaries, and having an active interest in the league may become members.

ARTICLE V: GOVERNMENT

- A. The Board of Directors, which consists of the elected officers, appointed officers and Managers, shall govern the league.
- B. The seven Board of Directors shall be elected biannually by the general league membership to specific officers as follows:

1. President
2. 1st Vice-President Cal Ripken League
3. 2nd Vice-President Babe Ruth League
4. Secretary
5. Treasurer
6. Equipment Manager
7. Snack Bar Manager

The election of these officers will rotate every other year beginning in 2008. Such as: 1, 3, 5, 7 officers will be up for election in 2008 and 2, 4, 6 in 2009.

- A. The elected officers shall appoint the General board members.

- B. The officers of the General board shall consist of Assistant Vice Presidents and Player Agents for the following age groups:

1. Tee Ball
2. Rookie 5
3. Rookie 6
4. Pee Wee
5. Minors
6. Majors
7. 13 years old
8. 14-15 years old
9. 16-18 years old

The General Board officers may then attend the open session portion of the Board of Directors Meetings, but only the Elected Board of Directors may vote. There will be no proxy votes.

- C. Any league member may attend the open session's portion of the Board of Directors meetings, but only the Elected Board of Directors may vote.
- D. The elected President of the league shall also serve as Chairman of the Board. The elected President will not vote unless to break a tie.
- E. All board members shall serve in their respective position for two (2) years, but may be eligible for reelection or appointment.
- F. If a current board member resigns during their term, the established Executive board will vote on a replacement that will serve for the remainder of that term.

ARTICLE VI: DUTIES OF OFFICERS BY ELECTION

- A. President: The President is the administrator of decisions made by the board of Directors. As the executive officer of the league, he/she will be responsible for seeing that all facets of the league organization are complete and functioning effectively.
- B. Vice President: He/she shall perform the duties of the President in the President's absence for inability to act. He/she shall perform such other duties as assigned by the President of the Board of Directors.
- C. Secretary: He/She shall record minutes of all Board of Directors meetings. He/she shall be responsible for all administrative duties as assigned by the President of the Board of Directors.
- D. Treasurer: He/she shall keep complete financial records of the league and shall work closely with the President to insure sound financial policy and develop a budget for each season. He/she shall submit monthly financial statements to the Board of Directors.

- E. Equipment Manager: Since equipment requires the major part of the league budget, the equipment Manager becomes a key officer in the league administration. He/she must determine the equipment needs of the league. He/she must be qualified to weigh quality and price in playing equipment and then present his purchase recommendation to the league Board of Directors. He/she must also supervise the maintenance of equipment this is in use. He/she also should keep a complete record of all equipment issue to each team.
- F. Assistant Equipment Manager: Assists the Equipment Manager in the management of all equipment and uniforms with specific responsibility for the Babe Ruth Division.
- G. Snack Bar Manager: Responsible for all daily operations of the snack bar(s) at both fields. This includes scheduling of Board Members and paid workers, inventory, and keeping in line with all healthy code requirements.
- H. Assistant Snack Bar Manager: Assists the Snack Bar Manager in all daily operations of the Snack Bars with specific responsibility for the Snack Bar on the Babe Ruth Field.
- I. Assistant Vice President/Player Agent: He/she will handle registration of all players and certify their eligibility. They will maintain complete personnel records and team rosters including play changers, trades, options, etc. They will mediate personnel disputes. They will assist in the draft and tryouts. (These positions are appointed by the Board of Directors.)

ARTICLE VII: DUTIES OF MANAGERS

Team Managers shall be appointed annually by the Board of Directors. Manager's conduct is explained in Article III. The Managers shall select members of their team and an assistant coach. They shall be responsible for league equipment issued to their team and for the training management of their team. Managers will also be required to complete the Coaching Certification course offered by Cal Ripken / Babe Ruth. This certification is good for the duration of time they coach in the Cal Ripken / Babe Ruth leagues. This certification will be done at the expense to the Manager. Each Manager will be required to sign and hand in a copy of the Coaches Responsibility agreement.

ARTICLE VIII: AMENDMENTS

These bylaws may be amended at any Board of Directors meeting by a two-thirds vote of the members present, providing that notice of the proposed amendment shall be announced to all board members at least three (3) days prior to the date of the meeting and that the amendment shall not conflict with Babe Ruth Baseball.

ARTICLE IX: STANDING COMMITTEES

- A. Auditing committee:

1. For the protection of the treasury, a committee of five (including the league President and the Treasurer) shall be appointed by the elected officers to examine all financial records after the close of each fiscal year. This committee will consist of appointed board members.

ARTICLE X: MEETINGS

- A. League Meetings: The annual meeting of the league members shall be conducted as part of the season's award presentations.
- B. All league records (bylaws, minutes, etc.) shall be turned over to the newly elected officers at that meeting, with financial records to be turned over to the President/Elect after the end of the fiscal year. (See Article XIII)
- C. At the conclusion of elections, the newly elected officers shall assume league responsibilities.
- D. Board of Directors Meetings: A Board of Directors Meeting shall be held as soon after the annual meeting as possible in order to formulate plans and goals for the ensuing year.
- E. The Elected Board of Directors in attendance shall constitute a quorum at any properly called meeting and a majority vote of those present shall govern with the exception of a bylaw amendment.
- F. A Board of Directors meeting shall be held prior to the time tryouts is held for the main purpose of appointment of Managers as additional members of the Board of Directors.
- G. With the appointment of, and acceptance by, Managers as additional members of the Board of Directors, the Board of Directors shall then be comprised of the Managers and the Board of Directors, as noted in Article VII.

ARTICLE XI: FINANCIAL POLICY

- A. The Board of Directors shall decide all matters pertaining to the finances of the league and it shall be the policy to place all income in a common league treasury, directing the expenditures of same in such a manner as to give no individual or team an advantage over others as to equipment, etc.
- B. The Board of Directors shall discourage the contribution of funds to individuals or teams and solicit all funds for the common treasury of the league.
- C. It shall be the policy of the league to accept bids, whenever possible, for the purchase of all goods and services.

- D. No purchases are to be made without prior approval of the Board of Directors. Any equipment ordered without prior approval is subject to cancellation or payment to be made by the individual placing the order.
- E. Emergency purchase of \$500 or more must have a vote of at least three board members.

ARTICLE XII: FISCAL YEAR FOR FINANCIAL REPORTING

The Fiscal year of the league shall be September 1, and end August 31.

ARTICLE XIII: PARLIAMENTARY AUTHORITY

Parliamentary procedure shall govern league meetings in all cases where applicable.

ARTICLE XIV: GENERAL PLAYING RULES

- A. The official playing rules, as published by the Babe Ruth League, Inc. organization, shall be binding on the league. These bylaws and rules supersede all other rules.
- B. No player will be eligible to participate in All-Star competition if their registration fee has not been paid in full by the end of the general playing season.
- C. Effective year 2000, the head coach may only coach one team unless after adequate effort no other coach can be found. This will be at the discretion of the Board.
- D. Practice times will be established and drawn the night of the draft. Team Practices on the playing fields will not be allowed after the first regular season game.
- E. If a player is removed from a game for an injury or disciplinary reasons; the opposing coach will select the replacement of the player from the players who are not presently in the game. The President or a Vice President must approve all disciplinary actions.
- F. Any Disciplinary actions taken against a player must be approved prior to game time (i.e. missed practice, improper behavior, etc.)
- G. A team may play with less than nine (9) players but will have to take an automatic out for each player below the standard nine (9) players. There is a no forfeit policy, except when a non-rostered player, of the team that has less than the nine (9) players, takes the field. Then the team will forfeit.
- H. If any rule is violated, the team in violation shall forfeit the game it violated the rules in, upon approval by the Board of directors.

- I. Teams will play games as determined by the Board of Directors. All protests should be written and turned in within 24 hours of the end of the game, accompanied by a \$10 fee. If the protest is lost, the league keeps the money.
- J. 1st and 2nd place teams will be determined by win percentage. This can be calculated by dividing the total number of wins by the total of games played. Losses and Ties will both count as losses. In the event of a tie between two teams at the end of the season, the teams will be co-champions. If more than two teams are tied, all teams will be co-champions. No second place trophy will be given out. The last week of games do not count towards the over standing unless it is to determine 1st and 2nd place.

- K. All star teams shall be organized as follows:

PeeWee: Primary, Secondary

Minor: National Primary, National 9 year old, American Secondary, with board's approval may add another American Secondary All-star team.

Major: National Primary, National 11 year old, American Secondary

13 year olds: Primary

14-15 year olds: 14 year olds, 15 year olds

16-18 year olds: Primary

All-Stars shall be picked through a nomination by peer and try out process as well as approved by the Board of Directors. The All-Star coach will also be chosen by a nomination by player process and approved by the Board of Directors.

Each All-star team will have a minimum of twelve (12) nominated players with a maximum of thirteen (13). When an All-star coach is nominated he has the option of taking his son or daughter as the 13th player. If coach's son or daughter has been nominated as one of the twelve (12) players then the player count will remain at twelve (12).

- L. The amount of \$2000 will be set aside for any Cal Ripken All-Star team to travel outside of Utah for regional tournaments. The Babe Ruth Divisions will be provided with fundraisers for tournament travel. Travel expenses for regional tournaments held in Utah will be brought before the Board to determine the amount to be given.
- M. The seven-run rule per inning will apply to all leagues with the exception of the Major Nationals and Babe Ruth.
- N. The end of a game is determined by one of the following:
1. The time limit expires (Does not apply to Babe Ruth or National Major)
 2. Ten-run rule after four (4) innings
 3. Eight-run rule in the last inning or time rule

- O. Baseball with a machine to pitch: The game should be played using the same rules that apply to baseball. The reason for using the machine is to get the player to hit the ball. This will give each player the opportunity to see good pitches, as well as the fielders to have to field the ball to get the player out. It will also promote six (6) inning games. The following rules need to be added to insure that the game is fair to all players:
1. All fielders must play at normal playing depth.
 2. All teams will bat through the batting order.
 3. The umpire will call the game while putting the ball in the machine.
- P. The catcher will be in gear to catch and return the ball to the player that plays the pitcher position.
- Q. The pitcher will be required to play on one side or the other of the machine.
The pitcher will only play the position for three (3) innings, six (6) innings per week (3 live pitching and 3 machine pitch for American minors and Pee Wee teams.) The pitcher cannot advance towards the batter until the ball has passed the plate.
- R. Stealing can be done with the exception of home plate in the American Minor League and PeeWee League. Stealing is not allowed in the five and six year old coach pitch and Machine Pitch Leagues.
- S. The umpire, as in regular baseball will call balls and strikes.
- T. Sides change when there are three (3) outs or when a team gets seven (7) runs.
- U. Pitching machine rules may be changed at any time during the season with a majority board vote.
- V. Table of Eligibility with associated sign-up fees for the 2008 season:

[illegible]

	Jan	Feb	Mar	Apr	May	Jun	Jul	Aug	Sep	Oct	Nov	Dec	Age	Division	Fee
2001	7	7	7	7	6	6	6	6	6	6	6	6	6	Rookie 6	\$75
2002	6	6	6	6	5	5	5	5	5	5	5	5	5	Rookie 5	\$70
2003	5	5	5	5	4	4	4	4	4	4	4	4	4	T-Ball	\$60
2004	4	4	4	4	3	3	3	3	3	3	3	3	3	T-Ball	\$60
2005	3	3	3	3	Not Eligible until 2009									T-Ball	\$60

ARTICLE XV: 16-18 YEAR OLD LEAGUE

- A. Players must be 16-18 years old, at the time of regular signups, 15 year olds will be placed on a waiting list until after the second official signup day (2/23/2008). If space is available following the second official signup day, 15 year olds will be placed in the draft. We will play according to the Babe Ruth League Rules
- B. There will be unlimited substitutions, but no player may sit more than one (1) consecutive inning. All players will bat through the order.
- C. The first scheduled game shall last two (2) hours. No new inning will begin after an hour and fifty minutes. The second game shall also last two (2) hours with no new inning beginning after an hour and fifty minutes. The end of an inning is the third out of the home team.
- D. A ten-run rule shall apply after 5 innings if the visiting team is ahead or 4 innings if the home team is ahead.
- E. NO pitcher shall pitch more than 7 innings in a calendar week (Monday-Sunday). One pitch in an inning counts as one inning pitched.
- F. In the event of game(s) rained out the following rules shall apply: If the league has even numbered games, no byes exist in the schedule, and the games are scheduled any time during the week, they will be rescheduled as soon as dates are made available to be made up. If the game is pushed into the following week, the pitching rules apply as if the games were being played in the week in which it was rained out.
- G. There will be no seven (7) run rule per inning and the game must be four (4) complete innings to be considered a full game.
- H. The order of drafting players will be based on the win/loss record of each team during the previous year. The last place team from the previous year will be the first to draft. The first place team will be the last to draft. If a tie exists, a coin flip will determine the drafting position. If more than two teams are tied, their drafting position will be drawn from a hat. This procedure will be repeated every time each team has one draft during the first and second round and all even numbered rounds. In the third round and odd numbered rounds the draft order will be reversed. A coach's child and assistant coach's child are automatically on the team.

The catch-up provision is enacted when a team's roster is within two players of the limit. All other teams will draft in order until all teams have equal players.

In the event an expansion team is created, the expansion team will be given the opportunity to select one player prior to the beginning of the draft. Following the expansion round the expansion team will be placed in the last position to continue the draft. During the first round, the draft will proceed with each team selecting one player per round.

ARTICLE XVI: 14-15 YEAR OLD LEAGUE

- A. Players must be 14-15 years old as of April 30th. *Refer to Article XIV Item V for eligibility*
- B. There will be unlimited substitutions, but no player may sit more than one (1) consecutive inning. All players will bat through the order.
- C. The first scheduled game shall last two (2) hours. No new inning will begin after an hour and fifty minutes. The second game shall also last two (2) hours with no new inning begin after an hour and fifty minutes. The end of an inning is the third out of the home team.
- D. Ten-Run rule shall apply after 5 innings if the visiting team is ahead or 4 ½ innings if the home team is ahead.
- E. NO pitcher shall pitch more than 7 innings in a calendar week (Monday-Sunday). One pitch in an inning counts as one inning pitched.
- F. In the event of game(s) rained out the following rules shall apply: If the league has even numbered games, no byes exist in the schedule, and the games are scheduled any time during the week, they will be rescheduled as soon as dates are made available to be made up. If the game is pushed into the following week, the pitching rules apply as if the games were being played in the week in which it was rained out.
- G. There will be no seven (7) run rule per inning and the game must be four (4) complete innings to be considered a full game.
- H. The order of drafting players will be based on the win/loss record of each team during the previous year. The last place team from the previous year will be the first to draft. The first place team will be the last to draft. If a tie exists, a coin flip will determine the drafting position. If more than two teams are tied, their drafting position will be drawn from a hat. This procedure will be repeated every time each team has one draft during the first and second round and all even numbered rounds. In the third round and all odd numbered rounds the draft order will be reversed. A coach's child and assistant coach's child are automatically on the team.

The catch-up provision is enacted when a team's roster is within two players of the limit. All other teams will draft in order until all teams have equal players.

In the event an expansion team is created, the expansion team will be given the opportunity to select one player prior to the beginning of the draft. Following the expansion round the expansion team will be placed in the last position to continue the draft. During the first round, the draft will proceed with each team selecting one player per round.

ARTICLE XVII: 13 YEAR OLD LEAGUE

- A. Players must be 13 year olds as of April 30th. *Refer to Article XIV Item V for eligibility*
- B. There will be unlimited substitutions, but no player may sit more than one (1) consecutive inning. All players will bat through the order.
- C. The first scheduled game shall last two (2) hours. No new inning will begin after an hour and fifty minutes. The second game shall also last two (2) hours with no new inning begin after an hour and fifty minutes. The end of an inning is the third out of the home team.
- D. Ten-Run rule shall apply after 5 innings if the visiting team is ahead or 4 ½ innings if the home team is ahead.
- E. NO pitcher shall pitch more than 7 innings in a calendar week (Monday-Sunday). One pitch in an inning counts as one inning pitched.
- F. In the event of game(s) rained out the following rules shall apply: If the league has even numbered games, no byes exist in the schedule, and the games are scheduled any time during the week, they will be rescheduled as soon as dates are made available to be made up. If the game is pushed into the following week, the pitching rules apply as if the games were being played in the week in which it was rained out.
- G. There will be no seven (7) run rule per inning and the game must be four (4) complete innings to be considered a full game.
- H. The order of drafting players will be based on the win/loss record of each team during the previous year. The last place team from the previous year will be the first to draft. The first place team will be the last to draft. If a tie exists, a coin flip will determine the drafting position. If more than two teams are tied, their drafting position will be drawn from a hat. This procedure will be repeated every time each team has one draft during the first and second round and all even numbered rounds. In the third round and odd numbered rounds the draft order will be reversed. A coach's child and assistant coach's child are automatically on the team.

The catch-up provision is enacted when a team's roster is within two players of the limit. All other teams will draft in order until all teams have equal players.

In the event an expansion team is created, the expansion team will be given the opportunity to select one player prior to the beginning of the draft. Following the expansion round the expansion team will be placed in the last position to continue the draft. During the first round, the draft will proceed with each team selecting one player per round.

ARTICLE XVIII: MAJOR LEAGUE

- A. Players must be eleven (11) or twelve (12) years old as of April 30th. *Refer to Article XIV Item V for eligibility.* At the time of signups, ten-year-olds will be placed on a waiting list until after the second official signup day. If space is available following the second official signup day, ten-year-olds will be placed in the draft.
- B. We will play according to the Cal Ripken Senior League Rules (see Cal Ripken Rule Book).
- C. There will be unlimited substitutions, but no player may sit more than one (1) consecutive inning. All players will bat through the order.
- D. The first scheduled game shall last two (2) hours. No new inning will begin after an hour and forty five minutes. The second game shall also last two (2) hours with no new inning beginning after an hour and forty-five minutes. The end of an inning is the third out of the home team. The line up must be turned into the head scorekeeper five minutes prior to the starting of the game.
- E. Ten-run rule after four innings (three and a half innings if home team is ahead). In Major American the seven run rule per inning shall apply. In the event a batter hits a home run over the fence, all runs will count except in the last inning. (See General Rules item O.)
- F. Pitchers can pitch six innings per week. If they pitch more than three innings in a game they must have at least two days full rest. A calendar week is Monday through Sunday.
- G. In the event of game(s) rained out the following rules shall apply:
If the league has even numbered games, no byes exist in the schedule, and the games are scheduled any time during the week, they will be rescheduled as soon as dates are made available to be made up. If the game is pushed to the following week, the pitching rules apply as if the games were being played in the week in which it was rained out. If a majority of Saturday games are rained out (more than half), the games will not be made up.
- H. In the Major Nationals there will be no seven (7) run rule per inning and the game must be four (4) complete innings to be considered a full game.
- I. The Major National All-Star Coach: Refer to Article XIV: *General Playing Rules - K.*
- J. The Major American All-Star Coach: Refer to Article XIV: *General Playing Rules - K.*

- K. The order of drafting players will be based on the win/loss record of each team during the previous year. The last place team from the previous year will be the first to draft. The first place team will be the last to draft. If a tie exists, a coin flip will determine the drafting position. If more than two teams are tied, their drafting position will be drawn from a hat. This procedure will be repeated every time each team has one draft during the first and second round and all even numbered rounds. In the third round and odd numbered rounds the draft order will be reserved. A coach's child will be drafted in the fourth round. The American League draft follows the National League draft and drafts according to the same procedures as the National League.

The catch up provision is enacted when a team's roster is within the two players of the limit all other teams will draft in order until all teams have equal players.

In the event an expansion team is created, the expansion team will be given the opportunity to select one player prior to the beginning of the draft. Following the expansion round the expansion team will be placed in the last position to continue the draft. During the first round, the draft will proceed with each team selecting one player per round.

ARTICLE XIX: MINOR LEAGUE

- A. Players must be eight (8), nine (9), or ten (10) years old as of April 30th. *Refer to Article XIV Item V for eligibility.* At the time of signups, eight-year-olds will be placed on a waiting list until after the second official signup day. If space is available following the second official signup day, eight-year-olds will be placed in the draft.
- B. There will be unlimited substitutions, but no player may sit more than one (1) consecutive inning. All players will bat through the order.
- C. All live pitching games will have a two (2) hour time limit, with no new innings starting after an hour and forty-five minutes. American League pitching machine games will have a time limit of one hour and fifteen minutes; with no new innings starting after that time has expired.

The end of an inning is the third out of the home team. The line up must be turned into the head scorekeeper five minutes prior to the starting of the game.

National League games must be four (4) complete innings to be considered a full game, unless time expires. If American League games do not complete the full 4 innings the game will be over when time expires.

- D. Minor American League will play weekday games with live pitching and games held on Saturday will be played with a pitching machine.

- E. Ten-run rule after four innings (three and a half innings if home team is ahead). In Minor American the seven run rule per inning shall apply. In the event a batter hits a home run over the fence, all runs will count except in the last inning. (See General Rules item O.)
- F. Pitchers can pitch six innings per week. If they pitch more than three innings in a game they must have at least two days full rest. A calendar week is Monday through Sunday.
1. In the Minor American League, pitchers may pitch six (6) innings per week of which only three (3) innings may be live pitching.
- G. In the Minor American League Ten (10) Players will play the field. The 10th player must play a rover position maintaining a normal playing depth in the outfield. Additional infielders will not be permitted.
- H. In the event of game(s) rained out the following rules shall apply:
- If the league has even numbered games, no byes exist in the schedule, and the games are scheduled any time during the week, they will be rescheduled as soon as dates are made available. If the game is pushed into the following week, the pitching rules apply as if the games were being played in the week in which it was rained out. If the majority of Saturday games are rained out (more than half), the games will not be made up. If a team has played on a Saturday and the rest of the games are rained out, the game will not be counted in the standings.
- I. The order of drafting players will be based on the win/loss record of each team during the previous year. The last place team from the previous year will be the first to draft. The first place team will be the last to draft. If a tie exists, a coin flip will determine the drafting position. If more than two teams are tied, their drafting position will be drawn from a hat. This procedure will be repeated every time each team has one draft during the first and second round and all even numbered rounds. In the third round and odd numbered rounds the draft order will be reserved. A coach's child will be drafted in the fourth round. The American League draft follows the National League draft and drafts according to the same procedures as the National League.
- The catch up provision is enacted when a team's roster is within the two players of the limit all other teams will draft in order until all teams have an equal amount of players.
- In the event an expansion team is created, the expansion team will be given the opportunity to select one player prior to the beginning of the draft. Following the expansion round the expansion team will be placed in the last position to continue the draft. During the first round, the draft will proceed with each team selecting one player per round.
- J. The Minor National All-Star Coach: Refer to Article XIV: *General Playing Rules - K*.
- K. The Minor American All-Star Coach: Refer to Article XIV: *General Playing Rules - K*.

ARTICLE XX: PEE WEE LEAGUE

- A. Players must be six (6), seven (7), or eight (8) years old as of April 30th. *Refer to Article XIV Item V for eligibility.*
- B. At the time of signups, six-year-olds will be placed on a waiting list until after the second official signup day. If space is available following the second official signup day, six -year-olds will be placed in the draft.
- C. There will be unlimited substitutions, but no player may sit more than one (1) consecutive inning. All players will bat through the order.
- D. Pee Wee League will play weekday games with live pitching and games held on Saturday will be played with a pitching machine.
- E. All live pitching games will have a two (2) hour time limit, with no new innings starting after an hour and forty-five minutes. Pitching machine games will have a time limit of one hour and fifteen minutes; with no new innings starting after that time has expired.
- F. Ten-run rule after four innings (three and a half innings if home team is ahead). The seven run rule per inning shall apply. In the event a batter hits a home run over the fence, all runs will count except in the last inning. (See General Rules item O.)
- G. Pitchers can pitch six innings per week, three (3) of which may be live pitching.
- H. In the Pee Wee League Ten (10) Players will play the field. The 10th player must play a rover position maintaining a normal playing depth in the outfield. Additional infielders will not be permitted.
- H. A base runner must return to third if they make an attempt back to the base. In the case of an overthrow, the runner may advance.
- I. In the event of game(s) rained out the following rules shall apply:

If the league has even numbered games, no byes exist in the schedule, and the games are scheduled any time during the week, they will be rescheduled as soon as dates are made available to be made up. If the game is pushed in the following week, the pitching rules apply as if the games were being played in the week in which it was rained out. If the majority of Saturday games are rained out (more than half), the games will not be made up. If a team has played on a Saturday and the rest of the games are rained out, the game will not be counted in the standings.

If the league has an odd number of teams and byes exist in the schedule all games that are rained out will be rescheduled as soon as possible.
- J. The order of drafting players will be based on the win/loss record of each team during the previous year. The last place team from the previous year will be the first to draft. The first

place team will be the last to draft. If a tie exists, a coin flip will determine the drafting position. If more than two teams are tied, their drafting position will be drawn from a hat. This procedure will be repeated every time each team has one draft during the first and second round and all even numbered rounds. In the third round and odd numbered rounds the draft order will be reserved. A coach's child will be drafted in the fourth round.

The catch up provision is enacted when a team's roster is within the two players of the limit all other teams will draft in order until all teams have equal players.

In the event an expansion team is created, the expansion team will be given the opportunity to select one player prior to the beginning of the draft. Following the expansion round the expansion team will be placed in the last position to continue the draft. During the first round, the draft will proceed with each team selecting one player per round.

- K. The PeeWee All-Star Coach: Refer to Article XIV: *General Playing Rules - K.*

ARTICLE XXI: FIVE YEAR OLD COACH PITCH

- A. Players must be five (5) years old. *Refer to Article XIV Item V for eligibility.*
- B. No score will be kept
- C. Teams will consist of twelve (12) players. All players will play the field. The six infield positions (pitcher, catcher, first base, second base, third base, and shortstop) will have one player per position, played at normal depth and no closer than the base line. The remaining players will be positioned in the outfield but no closer than 10 feet behind the infield players.
- D. Each player will be allowed no more than five pitches from the coach, or three swings off the tee. The choice must be made before batting.
- E. Stealing is not allowed even on a ball that gets past the catcher
- F. An inning will be complete with three fielding outs or when the team bats through the order. Strikeouts will not count as an out.
- G. There may be no more than four (4) coaches on the field: two (2) coaches for defense, one (1) base coach and one (1) pitching coach.
- H. Safe "T" balls will be used
- I. One hour per game
- J. Rainouts will not be made up
- K. The Board of Directors shall assign the player to respective teams.

ARTICLE XXII: SIX YEAR OLD MACHINE PITCH

- A. Players must be six (6) years old. *Refer to Article XIV Item V for eligibility.*
- B. No score will be kept
- C. Teams will consist of twelve (12) players. All players will play the field. The six infield positions (pitcher, catcher, first base, second base, third base, and shortstop) will have one player per position, played at normal depth and no closer than the base line. The remaining players will be positioned in the outfield but no closer than 10 feet behind the infield players.
- D. Each player will be allowed no more than five pitches from the coach, or three swings off the tee. The choice must be made before batting.
- E. Stealing is not allowed even on a ball that gets past the catcher
- F. An inning will end with three fielding outs or when the team bats through the order. Strikeouts will not count as an out.
- G. There may be no more than four (4) coaches on the field: two (2) coaches for defense, one (1) base coach and one (1) pitching coach.
- H. Safe "T" balls will be used
- I. One hour per game
- J. Rainouts will not be made up
- K. The Board of Directors shall assign the player to respective teams.

ARTICLE XXIII: TEE BALL

- A. Players must be three or four. *Refer to Article XIV Item V for eligibility.*
- B. No score will be kept
- C. All players will bat each inning. Each batter will be allowed three (3) swings off the tee.
- D. There may be no more than three (3) coaches on the field. Coaches will play all players in the field.
- E. Safe "T" balls will be used

- F. One hour per game
- G. Rainouts will not be made up
- H. The Board of Directors shall assign the player to respective teams.

Players are only allowed to hit from the tee. **ABSOLUTELY NO COACH PITCH.**

ARTICLE XXIV: ADDENDUMS TO 2008 PLAYING RULES

Several rules have been changed in the Babe Ruth Rule Book for the 2008 Season. These rules apply to both Babe Ruth and Cal Ripken Majors Divisions. These rules have been changed in the rule books and noted here for special consideration.

1. Page 9 – 0.04(5) “Babe Ruth League, inc. rostered managers and coaches are required to complete coaching education and certification.”
2. Page 19 Emblems – Local League – Tournament Play – leagues may choose to wear the shoulder emblem or hat emblem. Emblems must permanently affix to the uniform or hat.
3. Page 23 – 11.04 (h) – “Coaching Certification I.D. Card or Certificate. Tournament Managers and Coaches must complete coaching education and certification prior to the start of their first level of tournament competition.”
4. Page 26 – 11.06 (7) New Language, The host team for all divisions of baseball having received eligibility approval from Babe Ruth league Inc., and at their league Presidents discretion, shall be eligible to enter official tournament competition one level below the tournament level they will be hosting.
5. Page 37 – Rule 1.15 (a) New language, The pitchers glove may not, exclusive of piping, be white or gray, nor, in the judgment of an umpire, distracting in any manner. 1.15(c) New Language, The umpire in chief shall cause a glove that violates Rule 1.15 (a) or 1.15 (b) to be removed from the game, either on his own initiative, at the recommendation of another umpire or upon complaint of the opposing manager that the umpire-in-chief agrees has merit.
6. Page 54 – Rule 4.10 (d) If a regulation game is called with the score tied, it shall become a suspended game. See rule 4.12
7. Page 54 – Rule 4.11 (c) Approved Ruling, The batter hits a home run to win the game in the last half of the final inning, but is called out for passing a preceding runner the game ends immediately when the winning run is scored, unless there are two outs and the winning run has not scored when the runner passes another, in which case the inning is over and only those runs that scored before the runner passes another shall count.

8. Page 55 – Rule 4.11 (d) A called game ends at the moment the umpire terminates play, unless it becomes a suspended game pursuant to Rule 4.12 (a).
9. Page 55 – Rule 3.12 (a)(6)(7) A game shall become a suspended game that must be completed at a future date if the game is terminated or any of the following reasons: (6) It is a regulation game that is called with the score tied. (7) The game has not become a regulation game.
10. Page 56 – Rule 4.12 (b)(4) Any suspended game not completed prior to the last scheduled game between the two teams shall become a called game. If such game becomes a called game and, (i) has progressed far enough to become a regulation game, and one team is ahead, the team that is ahead shall be declared the winner, (ii) has progressed far enough to become a regulation game, and the score is tied, the game shall be declared a “tie game.” A tie game is to be replayed in its entirety, unless the league president determines that playing the rescheduled game is not necessary to affect the league championship; or (iii) has not progressed far enough to become a regulation game, the game shall be declared a “no game.” In such case, the game is to be replayed in its entirety, unless the league president determines that playing the rescheduled game is not necessary to affect the league championship.
11. Page 61 – Rule 6.02(c) If the batter refuses to take his position in the batters box during his time at bat, the umpire shall call a strike on the batter. The ball is dead, and no runners may advance. After the penalty, the batter may take his proper position and the regular ball and strike count shall continue. If the batter does not take his proper position before three strikes have been called, the batter shall be declared out. Rule 6.02(c) Comment: The umpire shall give the batter reasonable opportunity to take his proper position in the batter’s box after the umpire has called a strike pursuant to Rule 6.02(c) and before the umpire calls a successive strike pursuant to rule 6.02(c).
12. Page 62 – Rule 6.05 (a) A fielder may reach into, but not step into, a dugout to make a catch, and if he holds the ball, the catch shall be allowed. A fielder in order to make a catch on a foul ball nearing a dugout or other out-of-play area (such as the stands), must have one or both feet on or over the playing surface (including the lip of the dugout) and neither foot on the ground inside the dugout or other out-of-play area. Ball is in play, unless the fielder, after making a legal catch, falls into a dugout or other out0of0play area, in which case the ball is dead. Status of runners shall be as described in rule 7.04 (c) Comment.
13. Page 63 – Rule 6.05 (k) Comment, The lines marking the three foot lane are a part fo that lane and a batter runner is required to have both feet within the three foot lane or on the lines marking the lane. The batter runner is permitted to exit the three foot lane by means of a step, strike, reach or slide in the immediate vicinity of first base for the sole purpose of touching first base.
14. Page 64 – Rule 6.06 (d) Comment A batter shall be deemed to have used or attempted to use an illegal bat if he brings such a bat into the batter’s box.

15. Page 67 – Rule 6.09 (b) A batter who does not realize his situation on a third strike not caught, and who is not in the process of running to first base, shall be declared out once he leaves the dirt circle surrounding home plate (26' circle).
16. Page 68 – Rule 7.04 (c) (Each runner advances one base when,) A fielder , after catching a fly ball, falls into a bench or stand, or falls across ropes into a crowd when spectators are on the field; Comment Page 69 – If a fielder, after having made a legal catch, should fall into a stand or among spectators or into the dugout or any other out-of-play area while in possession of the ball after making a legal catch, or fall while in the dugout after making a legal catch, the ball is dead and runners shall advance one base, without liability to be put out, from his last legally touched base at the time the fielder fell into, or in, such out-of-play area.
17. Page 71 – Rule 7.05 (j) One base, if a fielder deliberately touches a pitched ball with his cap, mask or any part of his uniform detached from its proper place on his person, the ball is in play, and the award is made from the position of the runner at the time the ball was touched.
18. Page 72 – Rule 7.08 (a) Any runner is out when – (1) He runs more than three feet away from his baseline to avoid being tagged.
19. Page 77 – Rule 8.01 (a) The windup position. The pitcher shall stand facing the batter, his pivot foot in contact with the pitcher's plate and the other foot free. Comment in a windup position, a pitcher is permitted to have his “free” foot on the rubber, in front of the rubber, behind the rubber or off the side of the rubber.
20. Page 78 – Rule 8.01 (a) Comment with no runners on base, the pitcher is not required to come to a complete stop when using the set position. If however in the umpires judgment, a pitcher delivers the ball in a deliberate effort to catch the batter off guard, this delivery shall be deemed a quick pitch, for which the penalty is a ball.
21. Page 79 – Rule 8.02(a)(2) The pitcher shall not expectorate on the ball, either hand or his glove;(3) Rub the ball on his glove, person or clothing; (4) Apply a foreign substance of any kind on the ball; (5) Deface the ball in any manner; (6) Deliver a “shine” ball, “spit” ball, “mud” ball, or “emery” ball. For violation of any part of this rule the pitcher shall be ejected and subject to suspension. 8.02 (a)(2) through 8.02(a)(6) Comment: If a pitcher violates either rule 8.02 (a)(2) or 8.02(a)(3) and, in the judgment of the umpire, the pitcher did not intend, by his act, to alter the characteristics of a pitched ball, then the umpire may, in his discretion, warn the pitcher in lieu of applying the penalty set forth for violations of rule 8.02 (a)(2) through 8.02(a)(6). If the pitcher persists in violating either of those rules, however, the umpire should then apply the penalty.
22. Page 80 – Rule 8.04 When the bases are unoccupied, the pitcher shall deliver the ball to the batter within 12 seconds after he receives the ball. Each time the pitcher delays the game by violating this rule the umpire shall call “ball”. The 12 second timing starts when the pitcher is in possession of the ball and the batter is in the box, alert to the pitcher. The timing stops when the pitcher releases the ball.

